

DUNGEON CRAWL CLASSICS CHARACTER RECORD SHEET

Name
Dwarven Miner

Occupation

Title
Lawful 15

Alignment Speed

2

Level XP

Armor Class

Hit Points
Max: 18

Combat Basics

Initiative: -1

Action dice: 1d20

Attack: +d4

Crit die: 1d12

Crit table: III

Weapons

Club melee d4+1 (dmg 1d4+2+deed)

Warhammer melee d4+1 (dmg 1d8+2+deed)

Crossbow ranged d4-1 (dmg 1d6+1+deed)

Treasure

Funds: None

Equipment

Lantern

Waterskin (5 sp)

Armor

Banded Mail + Shield (+7)

Check penalty (-7)

Fumble die (d16)

Strength

15

Modifier: +1

Melee Attack

+1

Melee Damage

+2

Agility

6

Modifier: -1

0 Ref Save

Missile Attack

-1

Missile Damage

+1

Stamina

14

Modifier: +1

2 Fort Save

Character Portrait or Symbol

Personality

13

Modifier: +1

2 Will Save

Luck

14

Modifier: +1

Lucky Roll

Born on the battlefield (Damage rolls) (+1)

Intelligence

9

Modifier: +0

Languages

Common and 1 additional language.

Dwarf Abilities

Infravision

Underground skills: smell gold/gems, find construction

Lucky weapon: _____

Mighty Deeds of Arms

Shield Bash (d14 action die)

Notes

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Dwarf