

Character _____
 Player _____



| | | | | | |
|------------|------------|--------------|--------------|------------|------------|
| Strength | Dexterity | Constitution | Intelligence | Wisdom | Charisma |
| bonus save | bonus save | bonus save | bonus save | bonus save | bonus save |

Class _____

Saving Throws

Race _____ Gender _____ Alignment _____ Level _____ XP _____ Inspiration

HIT DICE
 Total
 Used

Max _____ Current _____
 Hit Points

Armor Class

Initiative _____
 Speed _____

TRAITS & FEATURES

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SKILLS

- Acrobatics (Dex)
- Animal Handling (Wis)
- Arcana (Int)
- Athletics (Str)
- Deception (Cha)
- History (Int)
- Insight (Wis)
- Intimidation (Cha)
- Investigation (Int)
- Medicine (Wis)
- Nature (Int)
- Perception (Wis)
- Performance (Cha)
- Persuasion (Cha)
- Religion (Int)
- Sleight of Hand (Dex)
- Stealth (Dex)
- Survival

ARMOR (Light Med. Heavy Shield)

| Name | AC | Weight |
|------|----|--------|
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WEAPONS (Simple Martial)

| Name | Atk bonus | Damage /Type | Range |
|------|-----------|--------------|-------|
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COMBAT NOTES

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CHECKS

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|--------------------------|-----------------------|
| <input type="checkbox"/> | Passive Perception |
| <input type="checkbox"/> | Passive Investigation |

PROFICIENCIES

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EQUIPMENT & MONEY

gp

| Item Name | wt | Item Name | wt | Item Name | wt |
|-----------|----|-----------|----|-----------|----|
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Total Equipment Weight: _____

Personality Traits

Ideals

Appearance

| | |
|--------|------|
| Age | Hair |
| Height | Eyes |
| Weight | Skin |

Bonds

Flaws

LANGUAGES

Back story _____

Background _____

Spellcasting Ability

Spell Save DC

Spell Attack Bonus



CANTRIPS

1

Slots Available Slots Expended



2

Slots Available Slots Expended



3

Slots Available Slots Expended



4

Slots Available Slots Expended



5

Slots Available Slots Expended



6

Slots Available Slots Expended



7

Slots Available Slots Expended



8

Slots Available Slots Expended



9

Slots Available Slots Expended



9

Slots Available Slots Expended


