

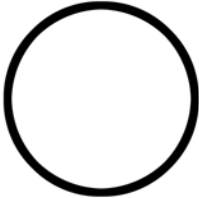
MUTANT CRAWL CLASSICS ARTIFICIAL INTELLIGENCE

AI Name

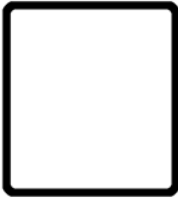
Attack Init

Hit Dice

Armor Class



Hit Points



Action Dice

Movement Rate

Fort Save

Ref Save

Will Save

AI Type / Description

Attacks

Melee Attacks Check Damage / Effect

Ranged Attacks Check Damage / Effect



Illustration

AI Abilities

Intelligence Questions Answered Answers Correctly%

Ego General Obedience

AI Recognition Conditions
