

# DCC DYING EARTH CHARACTER RECORD SHEET

Name

Title

Occupation

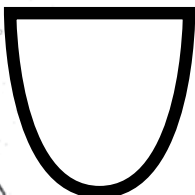
Class

Alignment

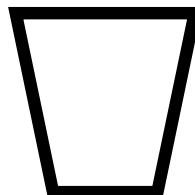
Speed

Level

XP



Armor  
Class



Hit Points

Max: \_\_\_\_\_

## Combat Basics

Initiative: \_\_\_\_\_

Action dice: \_\_\_\_\_

Attack: \_\_\_\_\_

Crit die: \_\_\_\_\_

Crit table: \_\_\_\_\_

## Weapons

## Equipment

## Treasure

## Armor

## Strength

Modifier: \_\_\_\_\_

Melee Attack

Melee Damage

## Agility

Modifier: \_\_\_\_\_

Ref  
Save

Missile Attack

Missile Damage

## Stamina

Modifier: \_\_\_\_\_

Fort  
Save

Character Portrait or Symbol

## Personality

Modifier: \_\_\_\_\_

Will  
Save

## Luck

Modifier: \_\_\_\_\_

Birth Augur

Starting Animus

## Intelligence

Modifier: \_\_\_\_\_

Languages

## Notes

Vat-thing