

Sir Gordan the Lawbringer

Character Name

8th Level Paladin

Level and Class: Human (Race), LG (Alignment)

Folk Hero

Background: 34,000 Experience

16 Str  
+3

12 Dex  
+1

16 Con  
+3

9 Int  
-1

13 Wis  
+1

16 Cha  
+3

Saving Throws	
+3	Strength
+1	Dexterity
+3	Constitution
-1	Intelligence
+4	Wisdom
+6	Charisma

Skills	
+4	Acrobatics (Dex)
	Animal Handling (Wis)
	Arcana (Int)
	Athletics (Str)
	Deception (Cha)
	History (Int)
	Insight (Wis)
	Intimidation (Cha)
	Investigation (Int)
	Medicine (Wis)
	Nature (Wis)
	Perception (Wis)
	Performance (Cha)
+6	Persuasion (Cha)
+2	Religion (Int)
	Sleight of Hand (Dex)
	Stealth (Dex)
+4	Survival (Wis)
11	Passive Wisdom (Perception)

17 Armor Class  
19 with shield

+1 Initiative

30 Speed

76 Max hp

76 Current Hit Points

Hit Die	Total	Used
d10	8	

Racial Traits

**Class Features**

Rustic Hospitality  
 Divine Sense (4 times per long rest)  
 Lay on hands (40 hp total)  
 Fighting style: Protection  
 Divine Smite  
 Divine Health  
 Extra attack  
 Aura of Protection (+3 bonus, 10ft)  
 Sacred Oath: Oath to Mitra  
 Lion's Roar (Once per long rest)  
 Channel Divinity (Once per rest)  
 CD: Turn Unholy  
 CD: Bolster Allies

**Proficiencies**

Proficiency Bonus +3

Brewers tools  
 Land vehicles  
 All armor, shields  
 Simple and Martial weapons

Feats/Notes

Attacks				
Weapon	Bonus	Damage	Range	Type
+1 Greatsword	+7	2d6+4		s
Longsword	+6	1d8+3		s
Mace	+6	1d6+3		b

**Combat Notes**  
 Longsword is Versatile (1d10)  
 Extra Attack  
 Divine Smite

**Equipment**

Brewers tools  
 Shovel  
 Iron pot  
 common clothes  
 10 gp  
 +1 Chain mail  
 Holy Symbol  
 Mace  
 Greatsword  
 Longsword  
 Priest's Pack  
 Backpack and 50ft of rope  
 Blanket  
 10 candles and tinderbox  
 alms box  
 2 blocks of incense  
 censer and vestments  
 2 days rations  
 waterskin  
 Shield  
 Potion of Greater Healing

SpellCasting			
Paladin	Cha	14	+6
Spellcasting Class	Ability	Save DC	Atk Bonus
Spells Known			
Cantrips			
1st Level	Slots:	4	
Healing Word(Oath spell) Thunderwave (Oath spell) Bless Heroism Thunderous Smite Shield of Faith			
2nd Level	Slots:	3	
Blindness / Deafness (Oath spell) Continual Flame (Oath spell) Aid Branding Smite Zone of Truth			
3rd Level	Slots:		
4th Level	Slots:		
5th Level	Slots:		
6th Level	Slots:		

**Personality/Ideals/Bonds/Flaws**

Inspiration

Personality: Faithful to Mitra  
 Ideal: Nobody escapes the law, justice comes to all  
 Bond: Never afraid to protect those in need  
 Flaw: Any faithful to Mitra can be trusted

**Languages**

Common  
 Elvish  
 Celestial