

Theodore Cladia

Character Name

8

-1

Str

14

+2

Dex

10

0

Con

17

+3

Int

16

+3

Wis

15

+2

Cha

Saving Throws		
-1	Strength	
+2	Dexterity	
+0	Constitution	
+6	Intelligence	
+6	Wisdom	
+2	Charisma	

Attacks				
Weapon	Bonus	Damage	Range	Type
Quarterstaff	+2	1d6-1		b
Combat Notes				
Quarterstaff is versatile (1d8)				

Personality/Ideals/Bonds/Flaws

Inspiration

Personality: Much more of a studier than a talker
Ideals: I came here for the thrill and excitement
Bonds: The seas are my only friends, as are my studies
Flaws: I get along with the animals of the sea much better than people: I believe they are all friends

8th Level Wizard

Level and Class

Half Elf

CG

Race

Alignment

Skills	
	Acrobatics (Dex)
	Animal Handling (Wis)
+6	Arcana (Int)
	Athletics (Str)
	Deception (Cha)
+6	History (Int)
+6	Insight (Wis)
	Intimidation (Cha)
+6	Investigation (Int)
	Medicine (Wis)
	Nature (Wis)
+6	Perception (Wis)
	Performance (Cha)
	Persuasion (Cha)
	Religion (Int)
	Sleight of Hand (Dex)
	Stealth (Dex)
+6	Survival (Wis)
16	Passive Wisdom (Perception)

Sage

Background

34,000

Experience

14

Armor Class

+2

Initiative

30ft

Speed

34

Max hp

34

Current Hit Points

Hit Die	Total	Used
d6	8	

Equipment

Black Ink and quill
Small knife (letter opener)
Letter containing question (How seas storms work)
Common clothing
10gp
Quarterstaff
Component Pouch
Spellbook
Scholar's Pack
Bracers of Defense
Scroll of Mage Armor
Potion of Cold Resistance
Potion of Thunder Resistance
Potion of Healing

Racial Traits

Darkvision (60 ft)
Fey Ancestry

Class Features

Researcher
Arcane Recovery (combined level: 4)
Arcane Tradition: Evocation
Evocation Savant
Sculpt Spells
Potent Cantrip

Proficiencies

Proficiency Bonus +3
Daggers, Darts, Slings, L. Crossbows
Quarterstaves

Feats/Notes

SpellCasting

Wizard

Int

14

+6

Spellcasting Class

Ability

Save DC

Atk Bonus

Spells Known

Cantrips
Shocking Grasp (2d8)
Ray of Frost (2d8)
Prestidigitation
Message

1st Level

Slots: 4

Thunderwave
Witch Bolt
Chromatic Orb
Silent Image

2nd Level

Slots: 3

Knock
Shatter
Gust of Wind

3rd Level

Slots: 3

Lightning Bolt
Water Breathing

4th Level

Slots: 2

Ice Storm
Evard's Black Tentacles

5th Level

Slots:

6th Level

Slots: