

Dungeon Con Online 2021 Code of Conduct

This is a living document updated as of 04/01/2021.

Dungeon Con Online exists to support Dungeon and Dragons Role Playing and associated games in an online space. We would like to bring together gamers affected by the Coronavirus situation and show them that you can still have a fun time playing RPGs, in an online space as opposed to a physical one. Our goal is to provide a safe, diverse, and engaging space for online gaming with community spaces to explore and discuss those games. Everyone participating in Dungeon Con Online – including, but not limited to, playing/running events, participating in any related chat or video communication, dealing with the Dungeon Con Online staff —is required to agree to the following Code of Conduct. This includes all attendees, speakers, performers, patrons (sponsors), volunteers, and staff.

Dungeon Con Online is dedicated to providing a family-friendly gaming environment. All game sessions should be acceptable for play by children as well as adults, or should be rated accordingly. In movie vernacular, we strive for sessions that are rated G, PG or perhaps PG-13.

Our goal is to provide a harassment-free experience for everyone, regardless of gender, gender identity and expression, sexual orientation, disability, mental illness, neurotype, physical appearance, body, age, race, ethnicity, nationality, language, or religion. Dungeon Con Online does not tolerate harassment of participants in any form.

Participating in the Dungeon Con Online constitutes acknowledgement and acceptance to abide by this Code of Conduct both within and outside of the Dungeon Con Online Gaming Community, including, but not limited to, digital and physical spaces.

Anyone who violates this Code of Conduct may be sanctioned or expelled from Dungeon Con Online at the discretion of the Dungeon Con Online Admin team.

Laws of the Cyclops

In accordance with our Code of Conduct, all members of our community shall function within the following principles:

Family Friendly Content. All games run within our community should avoid excessive gore, violence, or sexual content. Of course, these are fantasy games, so a certain amount of combat against fantasy monsters is unavoidable. Such combat should be dealt with in a family-friendly format, and never become offensive.

Safety. All games run within our community must use, explain, and support safety tools. This isn't to eliminate challenging content, but to make sure that everyone knows the bounds and

has given consent. For more on that see our Play Guidelines and Tools of the Table presented below.

Consideration. That safety doesn't end at the gaming table, but extends into our community spaces. Dungeon Con Online asks that in those spaces you consider your words and their impact. It is vital that Dungeon Con Online members can offer opinions and discuss issues, but that should be done in a spirit of support, kindness, and inclusivity. Think about your intent and act in those spaces with integrity and love. Be positive and supportive of others as you would hope they would be of you.

Creativity. Community members should be supportive and kind. They should think about the impact of their words, the privilege they hold, and the relative position of those they interact with. Where possible, criticisms should offer solutions and alternatives. Personal attacks, even indirect subtweeting, should be avoided. Don't hurt one another and don't mock or erase someone's life or experience. Do think about how you can model and support ideas which create rather than destroy.

Dungeon Con Online PLAY GUIDELINES

In the course of exemplifying Dungeon Con Online Principles, all members of our community shall function within the following guidelines:

Clearly declare the concept, aim, tone, & subject matter (including clear content warnings) of every game shared on Dungeon Con Online.

Plan regular breaks and outline the schedule for them at the start of each session
When wishing to record and/or publicly share a game session, post as such in the event description to notify potential participants before they RSVP

In the event a player requests that a gaming session not be shared after-the-fact, honor the request not to share the recorded session

Respect player pronouns and character pronouns; routinely reaffirm these throughout play and at the start of each session

Respect player autonomy and practice regular check-ins to affirm enthusiastic agreement of game development

Explain and incorporate some form of tools for safe play (e.g. X-Card, Lines & Veils, etc) into every game shared on Dungeon Con Online

TOOLS OF THE TABLE

Games organized through Dungeon Con Online are expected to use tools for safe, welcoming play. To read about the Tools of the Table, see here [Link to Tools of the Table page](#).

DEFINITIONS

Harassment includes:

Offensive comments related to gender, gender identity and expression, sexual orientation, disability, mental illness, neurotype, physical appearance, body, age, race, ethnicity, nationality, language, or religion

Unwelcome comments regarding a person's lifestyle choices and practices, including those related to food, health, parenting, drugs, and employment

Deliberate use of incorrect name or pronouns, including misgendering or use of 'dead' or rejected names

Gratuitous or off-topic sexual images or behavior in spaces where they're not appropriate

Physical contact and simulated physical contact (eg, textual descriptions like "kiss" or "massaging") without consent or after a request to stop

Derogatory comments that refer to a particular person without directly mentioning them, especially for, but not limited to, means of mockery or criticism (eg, "subtweeting" or "vaguebooking")

Making intentionally false communications, either written, spoken, or posted on any social media, that harms a member's or Dungeon Con Online's reputation

Stealing or misappropriation of any property (including digital) belonging to another member or Dungeon Con Online, including all materials developed for or on behalf of Dungeon Con Online without the express permission of the member and/or Dungeon Con Online

Acting in a manner that endangers the health or safety of another person

Exhibiting disorderly conduct, including but not limited to, abuse of controlled substances or overt drunkenness

Any social media posting reflecting any of the above behavior occurring at an Goodman Games/ Dungeon Con Online-sponsored/affiliated event or activity

Threats of violence

Incitement of violence towards any individual, including encouraging a person to commit suicide or to engage in self-harm

Deliberate intimidation

Stalking or following, including both physical and digital spaces

Harassing photography or recording, including logging online activity for harassment purposes
Sustained disruption of discussion

Unwelcome sexual attention

Pattern of inappropriate social contact, such as requesting/assuming inappropriate levels of intimacy with others

Continued one-on-one communication after requests to cease

Deliberate “outing” of any aspect of a person’s identity without their consent except as necessary to protect other Dungeon Con Online community members or other vulnerable people from intentional abuse

Publication of non-harassing private communication via any platform within or without Dungeon Con Online network without consent by the involved parties

Dungeon Con Online prioritizes marginalized people’s safety over privileged people’s comfort.

Dungeon Con Online reserves the right not to act on complaints of ‘reverse’ -isms, including ‘reverse racism,’ ‘reverse sexism,’ and ‘cisphobia’.

Dungeon Con Online reserves the right not to act on complaints against the reasonable communication of boundaries, such as “leave me alone,” “go away,” or “I’m not discussing this with you.”

Dungeon Con Online reserves the right not to act on complaints of someone communicating in a ‘tone’ you don’t find congenial.

Dungeon Con Online reserves the right not to act on complaints against criticisms of racist, sexist, cissexist, or otherwise oppressive behavior or assumptions.

REPORTING

If you experience disrespectful or harassing behavior by a member of Dungeon Con Online community, notice that someone else is being disrespected or harassed, or have any other concerns, please immediately contact Jess at jess@goodman-games.com

ENFORCEMENT & CONSEQUENCES

Participants asked to stop any harassing behavior are expected to comply immediately.

If a participant engages in harassing behavior, the Dungeon Con Online Admin team may take any action deemed appropriate by the current Dungeon Con Online Admin team, up to and including expulsion from all Dungeon Con Online spaces and identification of the participant as a harasser to other Dungeon Con Online community members or the general public.

Any and all complaints received by the Dungeon Con Online Admin Team are investigated to the fullest extent possible. Anonymous complaints are investigated to the extent that information provided allows. In the case of a formally-lodged complaint, the Dungeon Con Online Admin team will endeavor to protect the confidentiality of a complainant to the fullest extent possible.

If the person who is harassing you is a member of staff, either officially or in an ancillary capacity, they will recuse themselves from the handling of your incident.

The Dungeon Con Online Admin team must investigate allegations of prohibited behavior, and must document the issue in a formal written complaint, either as written by the complainant or as compiled by a representative of the Cyclops Admin Team team and approved by the complainant.

The process by which the Dungeon Con Online Admin team investigates allegations of prohibited behavior is as follows:

A representative of the Dungeon Con Online Admin team will establish contact with the complainant and communicate to understand the nature of the complaint.

The representative works with the complainant to draft a statement outlining the allegations of prohibited behavior, either as a written statement by the complainant or as a summary report written by the representative and approved by the complainant.

The representative submits the report to the Dungeon Con Online Admin team liaison to review and either request additional clarifying information or propose a recommendation for sanctions based on the report.

The representative and the liaison will come to consensus on the recommendation for appropriate sanctions commensurate to the allegation.

The representative and the liaison will submit the report and recommendation to the Dungeon Con Online Admin Team review committee, and the review committee will either request additional clarifying information or vote to impose the sanctions.

Once approved, sanctions will be imposed and enforced by the Dungeon Con Online Admin team and the Dungeon Con Online community as a whole. If the sanction includes revocation of the accused's membership in Dungeon Con Online, the Community Care Team will be asked to affect the revocation by a two-thirds vote.

If you are uncomfortable putting your complaint in writing, the person to whom you brought the allegations will create a written complaint and ask you to review and correct it and to then approve the final version. Complaints will be maintained in a confidential file in the office of the Admin Team.

You should be assured that there will be no retaliation against you for making good faith claims.

THANKS

This policy was based on the existing XOXO Community Code of Conduct, which is itself based on resources provided by Geek Feminism, and borrows heavily from similar open source policies authored by JSConf AU and Django.

This policy is licensed under a Creative Commons Attribution 4.0 International license. We encourage other events to adopt (and enforce) similar policies by using and remixing ours.