

DCC Lankhmar Character Record Sheet

Name _____ Place of Origin _____

Level _____ XP _____ Speed _____ Spell Path _____

Neighborhood/Quarter _____ Hangout _____



Armor Class



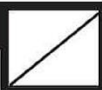
Hit Points
Max: _____

Combat Basics

Initiative: _____
Action Dice: _____
Attack: _____
Crit Die: _____
Crit Table: _____

Strength

Modifier: _____



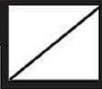
Melee Attack

Melee Damage



Agility

Modifier: _____



Ref Save

Missile Attack

Missile Damage



Stamina

Modifier: _____



Port Save

Patron Die

_____ d10 d12 d14 d16 d20 d24

Patron #1

_____ d10 d12 d14 d16 d20 d24

Patron #2

_____ d10 d12 d14 d16 d20 d24

Patron #3

_____ d10 d12 d14 d16 d20 d24

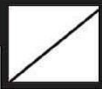
Patron #4

_____ d10 d12 d14 d16 d20 d24

Patron #5

Personality

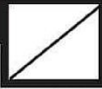
Modifier: _____



Will Save

Luck

Modifier: _____



Birth Augur

Intelligence

Modifier: _____



Languages

Weapons

Equipment

Treasure

Iron Tilks: _____
Bronze Agols: _____
Copper Pennies: _____
Silver Smerduks: _____
Gold Rilks: _____
Diamond-In-Amber Glulditches: _____

Armor

Benisons & Dooms

Wizard Spells & Abilities

Base Spell Check: _____
Familiar: _____
Patron(s): _____
Corruption: _____

Spells

Spell Name	Level	Check	Spell Stipulations
_____	_____	_____	_____
_____	_____	_____	_____
_____	_____	_____	_____
_____	_____	_____	_____
_____	_____	_____	_____
_____	_____	_____	_____
_____	_____	_____	_____
_____	_____	_____	_____
_____	_____	_____	_____
_____	_____	_____	_____

Wizard

