

# DCC Lançhmar Character Record Sheet

Name \_\_\_\_\_

Place of Origin \_\_\_\_\_

Level \_\_\_\_\_ XP \_\_\_\_\_ Speed \_\_\_\_\_

Neighborhood/Quarter \_\_\_\_\_

Hangout \_\_\_\_\_



Armor Class



Hit Points  
Max: \_\_\_\_\_

## Combat Basics

Initiative: \_\_\_\_\_  
 Action Dice: \_\_\_\_\_  
 Attack: \_\_\_\_\_  
 Crit Die: \_\_\_\_\_  
 Crit Table: \_\_\_\_\_

## Weapons

## Equipment

## Treasure

Iron Tikks:  
 Bronze Agols:  
 Copper Pennies:  
 Silver Smerduks:  
 Gold Rills:  
 Diamond-In-Amber Gluditches:

## Armor

## Benisons & Deoms

## Warrior Abilities

Critical Threat Range: \_\_\_\_\_

Lucky Weapon: \_\_\_\_\_

Add Class Level to initiative, Mighty Deeds of Arms

## Notes

### Strength

Modifier: \_\_\_\_\_

### Melee Attack

### Melee Damage

### Missile Attack

### Missile Damage

### Agility

Modifier: \_\_\_\_\_



Ref Save

### Stamina

Modifier: \_\_\_\_\_



Fort Save

### Personality

Modifier: \_\_\_\_\_



Will Save

### Luck

Modifier: \_\_\_\_\_

### Birth Augur

### Intelligence

Modifier: \_\_\_\_\_

### Languages

### Patron Die

Patron #1 d10 d12 d14 d16 d20 d24  
 Patron #2 d10 d12 d14 d16 d20 d24  
 Patron #3 d10 d12 d14 d16 d20 d24  
 Patron #4 d10 d12 d14 d16 d20 d24  
 Patron #5 d10 d12 d14 d16 d20 d24

Warrior