

DUNGEON CRAWL CLASSICS CHARACTER RECORD SHEET

Name
Elven Glassblower

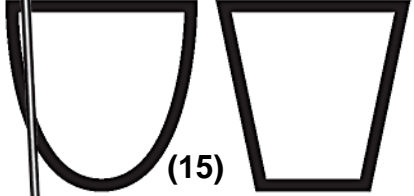
Title
Chaotic 25

Occupation

Alignment Speed

2

Level XP



Armor Class
(15)
Hit Points
Max: 17

Combat Basics	
Initiative:	+0
Action dice:	1d20
Attack:	+1
Crit die:	1d8
Crit table:	II

Weapons

Club melee +2 (dmg 1d4+1)
 Longsword melee +2 (dmg 1d8+1)
 Longbow ranged +1 (dmg 1d6)

Equipment

Glass beads
 Waterskin (5 sp)

Treasure

Funds: 30 cp + 517 gp

Armor

Chainmail (+5)
 Check penalty (-5)
 Fumble die (d12)

Strength 14
Modifier: +1

Melee Attack +2
Melee Damage +1

Agility 11
Modifier: +0

1 **Ref Save**

Missile Attack +1
Missile Damage +0

Stamina 16
Modifier: +2

3 **Fort Save**

Character Portrait or Symbol

Personality 8
Modifier: -1

0 **Will Save**

Luck 16
Modifier: +2

Lucky Roll
Four-leafed clover (Find secret doors) (+2)

Intelligence 17
Modifier: +2

Languages
Common and 3 additional languages.

Elf Abilities

Base spell check: d20+4 **Familiar:** _____
Patron(s): _____
Corruption: _____
Elf traits: iron vulnerability, heightened senses, Luck mod to one level 1 spell
Other notes: _____

- Spells**
- 1) Patron Bond
 - 1) Invoke Patron
 - 1) Feather Fall
 - 1) Flaming Hands
 - 1) Force Manipulation
 - 1) Magic Shield