

GEN 50 CON INDIANAPOLIS

Contest Winner Event Schedule

FRIDAY

Winner Joan Troyer - 7:00 pm to 11:00 pm

Qnight's Haunted Quest

Do you have what it takes to trip the traps? Figure the foibles? Fumble and bump in the Qnight? Your pitchforks, hammers, and slings will not be all you need in to survive the chaos of...*Qnight's Haunted Quest*.

Winner Sonny Scott - 7:00 pm to 11:00 pm

Portal Under the Empty Star

You may be a farmer, a butcher, or a stonemason, but you long to be a hero. An adventurer, a reaver, a cutpurse, a heathen-slayer, a tight-lipped warlock looking to make your mark in the world and become a hero. You seek gold and glory, winning it with sword and spell, caked in the blood and filth of the weak, the dark, the demons, and the vanquished.

There are treasures to be won if you follow your star and you shall have them...Enter the *Portal under the Empty Star*.

Winner Cory Gahsman - 7:00 pm to 11:00 pm

Island of the Gonturzap

Survivors of a doomed colony ship find refuge on a deserted island...or is it?

As they explore the island, they must overcome predatory flora and fauna, aggressive native tribes, and many other dangers as they struggle to survive the *Island of the Gonturzap*!

A zero-level **DCC RPG** funnel adventure. Characters provided.



Contest Winner Event Schedule

Saturday

Winner Joan Troyer - 8:00 pm to 12:00 pm

Qnight's Haunted Quest

Do you have what it takes to trip the traps? Figure the foibles? Fumble and bump in the Qnight? Your pitchforks, hammers, and slings will not be all you need in to survive the chaos of...*Qnight's Haunted Quest*.

Winner Sonny Scott - 8:00 pm to 12:00 pm

The Emerald Enchanter

So you have a few adventures under your belt, and you think yourself ready to move to that next level?

Rumor has it that a lot of villagers have disappeared from a local village. Feeling protective and maybe seeking a reward and treasure, you have answered the call to investigate the Enchanter that lives in the cliff-top citadel..... *The Emerald Enchanter*.

Winner Cory Gahsman - 8:00 pm to 12:00 pm

Portal to the Plane of Probability

The sorcerer Jarkavian has opened a portal to the Plane of Probability deep within his ancestral home. As waves of luck-altering energy spill out into the neighboring countryside, the fabric of reality begins to unravel. It is up to our heroes to put a stop to this threat and close the portal before it is too late!

A 4th level **DCC RPG** adventure. Characters provided.