

GOODMAN GAMES GENCON 2017 EVENT GRID

MOST GAMES LOCATED AT INDIANA CONVENTION CENTER, ROOMS 125-126

	Thursday (August 17)	Friday (August 18)	Saturday (August 19)	Sunday (August 20)
8:00 AM - 12:00 AM		Sailors on the Starless Sea - DCC RPG - John Salver		
9:00 AM - 1:00 PM	Escape from the Purple Planet - DCC RPG - Dan Dumme	Of Mice and Manimals - MCC RPG - Michael Bolam	Please Xcrawl Don't Hurt 'Em - Xcrawl Classics - Brendan LaSalle	Please Xcrawl Don't Hurt 'Em - Xcrawl Classics - Brendan LaSalle
9:00 AM - 1:00 PM	Please Xcrawl Don't Hurt 'Em - Xcrawl Classics - Brendan LaSalle	The Vile Worm - DCC RPG - Jeff Goad	Elzemon and The Blood-Drinking Box - DCC RPG - Jeff Goad	The Museum at the End of time - MCC RPG - Jeff Goad
9:00 AM - 1:00 PM	Scattered Over Centaurus VII - DCC RPG - James Walls	Hubris: It Came From... OUTER SPACE!! - DCC RPG - Mike Evans	Hubris: Orcs - A High Octane Adventure - DCC RPG - Mike Evans	The Cunning Crown of Majlisar - DCC RPG - Julian Bernick
9:00 AM - 1:00 PM	The Museum at the End of time - MCC RPG - Jeff Goad	Frozen in Time - DCC RPG - PJ Foxhoven	Frozen in Time - DCC RPG - PJ Foxhoven	Microcosm Remade - DCC RPG - Dieter Zimmerman
9:00 AM - 1:00 PM	Escape from the CYBERLICHU - DCC RPG - John Dahlstrom	Time Bandits of Aereth - DCC RPG - John Dahlstrom	Wrath of the Gungan Horde - DCC RPG - James Walls	The Frost Fang Expedition - DCC RPG - James Walls
9:00 AM - 1:00 PM	The Woeful Tale of Sour Spring Hollow - DCC RPG - Brent Tomlonovic	Please Xcrawl Don't Hurt 'Em - Xcrawl Classics - Brendan LaSalle	Assault on Redfern Village - DCC RPG - Dustin Clark	The Eon Spa of the Dreaming Sorcerers - DCC RPG - Sam Clifford
9:00 AM - 1:00 PM		Lankmar Nights - DCC RPG - Michael Curtis - Hyatt Hotel, Directors #1	Lankmar Nights - DCC RPG - Michael Curtis - Hyatt Hotel, Directors #1	Lankmar Nights - DCC RPG - Michael Curtis - Hyatt Hotel, Directors #1
9:00 AM - 1:00 PM	Please Xcrawl Don't Hurt 'Em - Xcrawl Classics - Erica King	The Heist - DCC RPG - Harley Stroh	Please Xcrawl Don't Hurt 'Em - Xcrawl Classics - Erica King	Time Bandits of Aereth - DCC RPG - John Dahlstrom
9:00 AM - 1:00 PM	Assault on the High Tower - MCC - Jim Wampler	Incursion of the Ultradimension - MCC - Jim Wampler	Blessings of the Vile Brotherhood - MCC - Jim Wampler	Sky Ov Crimson Flame - DCC RPG - Thorin Thompson
9:00 AM - 1:00 PM	Don't Eat the Worm - DCC/Dark Trails Playtest - David Baitv	Stormtroopers of the First Order - DCC RPG - James Walls	Escape from the CYBERLICHU - DCC RPG - John Dahlstrom	Masks of Lankmar - DCC RPG - Lance Helm
9:00 AM - 1:00 PM		Bile of a Dragon - DCC RPG - Troy Tucker	Tales from the Shudder Mountains - DCC RPG - Brent Tomlonovic	
9:00 AM - 1:00 PM	Bride of the Black Manse - DCC RPG - Valerie Emerson	Bride of the Black Manse - DCC RPG - Valerie Emerson	Bride of the Black Manse - DCC RPG - Valerie Emerson	Bride of the Black Manse - DCC RPG - Valerie Emerson
9:00 AM - 1:00 PM	A Gathering of the Marked - DCC RPG - Ethan Hammersmith	Doom of the Savage Kings - DCC RPG - Ethan Hammersmith	The Papyrus Elves of a Central Nome - DCC RPG - Troy Tucker	
9:00 AM - 1:00 PM		Sky Ov Crimson Flame - DCC RPG - Thorin Thompson	Well of Souls - DCC RPG - Sarah Brown	
9:00 AM - 1:00 PM		Attack of the Fluffy Bunny Cult - DCC RPG - Steve Sims		
9:00 AM - 1:00 PM		The End of Watch or The Feytrap - DCC RPG - Antoine Gagnon		
9:00 AM - 1:00 PM		Ghost Wolf - DCC RPG - Brad Bell		
9:00 AM - 1:00 PM			2017 DCC Tournament Round 2, Table 1 (TD, DB, MB)	
9:00 AM - 1:00 PM	2017 DCC Tournament Round 1, Table 1 (TD, MB)	2017 DCC Tournament Round 1, Table 5 (DB, RH)	2017 DCC Tournament Round 2, Table 2 (TD, DB, MB)	2017 DCC Tournament Round 3, Table 1 (MB, HS)
9:00 AM - 1:00 PM	2017 DCC Tournament Round 1, Table 2 (TD, MB)	2017 DCC Tournament Round 1, Table 6 (DB, RH)	2017 DCC Tournament Round 2, Table 3 (TD, DB, MB)	2017 DCC Tournament Round 3, Table 2 (MB, HS)
1:00 PM - 2:00 PM		Writer-palooza / Artist-palooza at the Goodman Games Booth	Writer-palooza / Artist-palooza at the Goodman Games Booth	
1:00 PM - 2:00 PM	lunch break	lunch break	lunch break	lunch break
2:00 PM - 6:00 PM		2017 DCC Tournament Round 1, Table 7 (TD, RH, DB)		
2:00 PM - 6:00 PM	2017 DCC Tournament Round 1, Table 3 (MB, RH)	2017 DCC Tournament Round 1, Table 8 (TD, RH, DB)		Attack of the Fluffy Bunny Cult - DCC RPG - Steve Sims (12:00 - 4:00)
2:00 PM - 6:00 PM	2017 DCC Tournament Round 1, Table 4 (MB, RH)	2017 DCC Tournament Round 1, Table 9 (TD, RH, DB)		Hole in the Sky - DCC RPG - Raymond Weidner (12:00 - 4:00)
2:00 PM - 6:00 PM				
2:00 PM - 6:00 PM	DCC Classics: Jewels of the Carnifex - DCC RPG - Thorin Thompson	Violence for Votishal - DCC Lannkmar - Terry Olson	Violence for Votishal - DCC Lannkmar - Terry Olson	
2:00 PM - 6:00 PM	ROCK GOD DEATH-FUGUE: Dice & Drugs and Rock 'n' Roll the DCC Way! - DCC - Steve Bean	Sailors on the Starless Sea - DCC RPG - John Salver	Dungeonbattle Brooklyn - X-Crawl DCC - Michael Bolam	
2:00 PM - 6:00 PM	Tower out of Time - DCC RPG - John Salver	The Madhouse Meet - DCC Lankmar - Michael Bolam	Outsmart, Outlast, Outkill - DCC RPG - Julian Bernick	
2:00 PM - 6:00 PM	Please Xcrawl Don't Hurt 'Em - Xcrawl Classics - Brendan LaSalle	A Cold and Dark Existence - MCC RPG - James Floyd Kelly	Please Xcrawl Don't Hurt 'Em - Xcrawl Classics - Brendan LaSalle	
2:00 PM - 6:00 PM		The Jeweler that Dealt in Stardust - DCC RPG - Dan Domme	The Temple of Laserface and The Kung-Fu Masters of the 4th Dimension - DCC RPG - Dan Domme	
2:00 PM - 6:00 PM	Xcrawl Providence - Xcrawl / DCC - Tim Deschene		Tournament of the Damned Funnel - DCC RPG - Steve Sims	
2:00 PM - 6:00 PM	Doom of the Savage Kings - DCC RPG - Ethan Hammersmith	A Gathering of the Marked - DCC RPG - Ethan Hammersmith	The Heist - DCC RPG - Harley Stroh	
2:00 PM - 6:00 PM	DragonMech: Grave of the Gearwright - DCC RPG - Dieter Zimmerman	DragonMech: Temple of Serotifitacit - DCC RPG - Dieter Zimmerman	Microcosm Remade - DCC RPG - Dieter Zimmerman	
2:00 PM - 6:00 PM	Attack of the Fluffy Bunny Cult - DCC RPG - Steve Sims	The Eon Spa of the Dreaming Sorcerers - DCC RPG - Sam Clifford	The Falcate Idol - DCC RPG - Dustin Clark	
2:00 PM - 6:00 PM	The Maul Mall - DCC RPG - Jim Yoder	Death Among the Pines - DCC RPG - Brent Tomlonovic	The Sword & The Stars - DCC RPG - Marc Bruner	
2:00 PM - 6:00 PM	Bride of the Black Manse - DCC RPG - Raymond Weidner	The Arwich Grinder - DCC RPG - Sarah Brown	The Eon Spa of the Dreaming Sorcerers - DCC RPG - Sam Clifford	
2:00 PM - 6:00 PM	Temple of the High Snoozer - DCC RPG - David Coppoletti		The Chained Coffin - DCC RPG - Brent Tomlonovic	
2:00 PM - 6:00 PM		The Maul Mall - DCC RPG - Jim Yoder	The Arwich Grinder - DCC RPG - James Yoder	
2:00 PM - 6:00 PM		Bride of the Black Manse - DCC RPG - Raymond Weidner	Hole in the Sky - DCC RPG - Raymond Weidner	
2:00 PM - 6:00 PM		Dark Trails Mystery Theater - DCC RPG - David Coppoletti	Prince Charming the Reanimator - DCC RPG - Sarah Brown	
2:00 PM - 6:00 PM			Arena Race Prologue Edition - DCC RPG - David Coppoletti	
6:00 PM - 7:00 PM	dinner break	dinner break	dinner break	
7:00 PM - 8:00 PM			What's New with Goodman Games Seminar - Crown Plaza Hotel, Grand Central Ballroom C	
7:00 PM - 11:00 PM	The Eon Spa of the Dreaming Sorcerers - DCC RPG - Sam Clifford			
7:00 PM - 11:00 PM	Escape from New Ragdrasil - DCC RPG - Fletcher Blake	DCC First Time Mystery Crawl (Road Crew contest winners) - DCC RPG - GM TBD		
7:00 PM - 11:00 PM	Bile of a Dragon - DCC RPG - Troy Tucker	DCC First Time Mystery Crawl (Road Crew contest winners) - DCC RPG - GM TBD		
7:00 PM - 11:00 PM	They Served Brandolyn Red - DCC RPG - Sarah Brown	DCC First Time Mystery Crawl (Road Crew contest winners) - DCC RPG - GM TBD		
7:00 PM - 11:00 PM	Where the Drowned God Dwells - MCC RPG - Michael Jones			
7:00 PM - 11:00 PM	DCC Classics: The 13th Skull - DCC RPG - Thorin Thompson			
7:00 PM - 11:00 PM	Please Xcrawl Don't Hurt 'Em - Xcrawl Classics - Brendan LaSalle	Please Xcrawl Don't Hurt 'Em - Xcrawl Classics - Brendan LaSalle		
7:00 PM - 11:00 PM	Careful What You Ask For - DCC RPG - Lance Helm			
7:00 PM - 11:00 PM	Cyberhive Citadel - DCC RPG - Jim Yoder			

Shading Key:

	Alternate Location
	DCC Open Tourney
	Booth Events & Seminars
	Seminars
	Schedule Breaks
	DCC Road Crew
	Contest Events
	0-level Funnel or Introductory Events

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MOST GAMES LOCATED AT INDIANA CONVENTION CENTER, ROOMS 125-126

	Thursday (August 17)	Friday (August 18)	Saturday (August 19)	Sunday (August 20)
7:00 PM - 11:00 PM	The End of Watch or The Feytrap - DCC RPG - Antoine Gagnon			
7:00 PM - 11:00 PM	The King's Hunt - DCC RPG - Brad Bell			
7:00 PM - 11:00 PM	You're Not in Kansas Any More - DCC RPG - Gary Fortuin			
7:00 PM - 11:00 PM	Tower of the Black Pearl - DCC RPG - Jon Carnes			
8:00 PM - 12:00 PM	Caverns of Thracia - DCC RPG - Dan Domme	The Papyrus Elves of a Central Nome - DCC RPG - Troy Tucker		
8:00 PM - 12:00 PM	Five Ways to End the World - DCC RPG - Julian Bernick	Tegel Manor - AD&D 1st Edition - Julian Bernick		
8:00 PM - 12:00 PM	Shade Hunter: A Nowhere City Nights Adventure Play Test - DCC - Steve Bean	Advance of the Advention Lords: Mutant Crawling the 2015 DCC RPG Xmas Module - MCC - Steve Bean	Directive from "The Don" A.L.D. - Dopey-Mutant-Losers Must Be Fired! - MCC - Steve Bean	
8:00 PM - 12:00 PM		The People of the Pit - DCC RPG - John Salver		
8:00 PM - 12:00 PM		The Arwich Grindatron - MCC RPG - Michael Jones	Where the Drowned God Dwells - MCC RPG - Michael Jones	
8:00 PM - 12:00 PM		The 13th Skull - DCC RPG - Gary Fortuin	DCC First Time Mystery Crawl (Road Crew contest winners) - DCC RPG - GM TBD	
8:00 PM - 12:00 PM		The Quicksilver Pantograph - DCC RPG - David Coppoleti	DCC First Time Mystery Crawl (Road Crew contest winners) - DCC RPG - GM TBD	
8:00 PM - 12:00 PM		And the Sky-Gods Fell From on High - MCC RPG - Jon Carnes	DCC First Time Mystery Crawl (Road Crew contest winners) - DCC RPG - GM TBD	
8:00 PM - 12:00 PM		A Night at the Crossroads - DCC RPG - Antoine Gagnon	A Night at the Crossroads - DCC RPG - Antoine Gagnon	
8:00 PM - 12:00 PM		Careful What You Ask For - DCC RPG - Lance Helm	Twilight of Solstice - DCC RPG - Lance Helm	
8:00 PM - 12:00 PM				
8:00 PM - 12:00 PM	optional: open gaming (ie, Doug Con)	optional: open gaming (ie, Doug Con)	optional: open gaming (ie, Doug Con)	

