

Goodman Games' Official NORTEXCon 2017 Event Grid

	Thursday (June 1)	Friday (June 2)	Saturday (June 3)	Sunday (June 4)
8:00 AM - 6:00 PM				
8:00 AM - 6:00 PM				
8:00 AM - 6:00 PM		Super Secret (MCC) Playtest - MCC RPG - Jim Wampler - 9:00 AM to 1:00 PM		
8:00 AM - 6:00 PM		Children of the Fallen Sun - Mutant Crawl Classics RPG - Michael Bolam - 10:00 AM - 2:00 PM	Incursion of the Ultradimension - MCC RPG - Jim Wampler - 10:00 AM to 2:00 PM	
8:00 AM - 6:00 PM	Of Mice and Manimals - Mutant Crawl Classics RPG - Michael Bolam - 10:00 AM - 2:00 PM	Sorcerer! - DCC RPG - Mark Bruner - 12:00 noon to 5:00 PM		
8:00 AM - 6:00 PM			Never Swallow the Worm - DCC Dark Trail RPG - Craig Stokes - 10:00 AM to 3:00 PM	
8:00 AM - 6:00 PM		Moon-slaves of Cannibal Island - DCC RPG - Edgar Johnson - 12:00 noon to 4:00 PM		
8:00 AM - 6:00 PM		The Cunning Crown of Majleskar - AD&D - Julian Bernick - 12:00 noon to 4:00 PM	X-Crawl Classics: Boston Crawl! - X-Crawl RPG - Julian Bernick - 12:00 noon to 4:00 PM	
8:00 AM - 6:00 PM		Punjar 50,000 - DCC Variant - Doug Kovacs - 12:00 noon to 6:00 PM	Low Game DCC - DCC RPG - Doug Kovacs - 12:00 noon to 4:00 PM	
10:00 AM - 6:00 PM		Punjar 50,000 - DCC Variant - James MacGeorge - 12:00 noon to 6:00 PM	Caverns of Thracia: Going Deepr! - first edition AD&D - Jon Hershberger - 10:00 AM to 6:00 PM	
8:00 AM - 6:00 PM				
8:00 AM - 6:00 PM			Thundar and the Vault of Life - DCC RPG - Ryan Moore - Saturday 12:00 Noon to 5:00 PM	
8:00 AM - 6:00 PM				
8:00 AM - 6:00 PM	Assault on the High Tower - MCC RPG - Jim Wampler - 1:00 PM to 6:00 PM			
1:00 PM - 6:00 PM	Never Swallow the Worm - DCC Dark Trail RPG - Craig Stokes - 1:00 PM to 6:00 PM			
1:00 PM - 6:00 PM	Nowhere City Nights: Five Ways to End the World - DCC RPG - Juian Bernick - 1:00 PM to 6:00 PM			
6:00 PM - 12:00 PM	Fates Fell Hand - DCC RPG - Jeff Goad - 6:00 PM to ??	The Sword and the Stars! - DCC RPG - Marc Bruner - 6:00 PM to 10:00 PM.	Tegel Manor - AD&D - Julian Bernick - 6:00 PM to 10:00 PM	
6:00 PM - 12:00 PM	Moon-slaves of Cannibal Island - DCC RPG - Edgar Johnson - 6:00 PM to 10:00 PM	Bride of the Black Manse - DCC RPG - Julian Bernick - 6:00 PM to 10:00 PM		
6:00 PM - 12:00 PM	Caverns of the Dead God - DCC RPG - Matt Gullett - 6:00 PM to 12:00 PM	B1 In Search of the Unknown - DCC RPG - Chris Lauricella - 6:00 PM to 12:00 Midnight	B1 In Search of the Unknown - DCC RPG - Chris Lauricella - 6:00 PM to 12:00 Midnight	
6:00 PM - 12:00 PM				
6:00 PM - 12:00 PM			Assault on Castle Ravenvania - DCC RPG tournament - Bailey Nichols - 6:00 PM to 12:00 midnight (two tables)	
6:00 PM - 12:00 PM			Assault on Castle Ravenvania - DCC RPG tournament - Noah Marshall - 6:00 PM to 12:00 midnight (two tables)	
6:00 PM - 12:00 PM				
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6:00 PM - 12:00 PM				
6:00 PM - 12:00 PM				

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	Thursday (June 1)	Friday (June 2)	Saturday (June 3)	Sunday (June 4)
6:00 PM - 12:00 PM		Caverns of Thracia: Going Deeper! - first edition AD&D - Jon Hershberger - 6:00 PM to 12:00 Midnight	Barrow Duel II: Lost in Tarnation (two-table tournament) - DCC RPG - Edgar Johnson & Eric Hoffman (two tables)	
6:00 PM - 12:00 PM				
6:00 PM - 12:00 PM	optional: open gaming (ie, Doug Con)	optional: open gaming (ie, Doug Con)	optional: open gaming (ie, Doug Con)	



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