

# DUNGEON CRAWL CLASSICS CHARACTER RECORD SHEET

Name

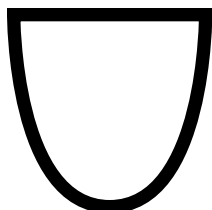
Title

Occupation

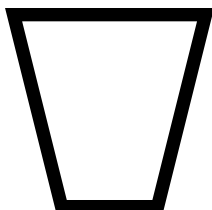
Class

Alignment

Speed



AC



Hit Points

Max: \_\_\_\_

Level

XP

## Combat Basics

Initiative: \_\_\_\_

Action dice: \_\_\_\_

Attack: \_\_\_\_

Crit die: \_\_\_\_

Crit table: \_\_\_\_

Weapons

Equipment

Armor

Treasure

Strength

Modifier: \_\_\_\_

Melee Attack

Melee Damage

Agility

Modifier: \_\_\_\_

Missile Attack

Missile Damage

Ref  
Save

Stamina

Modifier: \_\_\_\_

Fort  
Save

Personality

Modifier: \_\_\_\_

Will  
Save

Intelligence

Modifier: \_\_\_\_

Languages

Luck

Modifier: \_\_\_\_

Max  
Current

Lucky Roll

Notes

Thief Abilities

Luck die d \_\_\_\_

Backstab + \_\_\_\_

Sneak silently + \_\_\_\_

Hide in shadows + \_\_\_\_

Pick pocket + \_\_\_\_

Climb sheer surfaces + \_\_\_\_

Pick lock + \_\_\_\_

Find trap + \_\_\_\_

Disable trap + \_\_\_\_

Forge document + \_\_\_\_

Disguise self + \_\_\_\_

Read languages + \_\_\_\_

Handle poison + \_\_\_\_

Cast spell from scroll d \_\_\_\_