

Abbados, Feykadin of the Scale

CHARACTER

Dragonborn

RACE

14

LEVEL

Paladin

CLASS (MULTICLASS)

Vassal of the Dragon Kings

PARAGON PATH

Good

ALIGNMENT

26

AGE

5'11

HT.

228

WT.

n/a

HAIR

Black

EYES

Right

HAND

M

SIZE

Male

GENDER

Normal

VISION

ABILITY SCORES

		mod	check
Strength	22	+6	+13
Constitution	16	+3	+10
Dexterity	11	+0	+7
Intelligence	11	+0	+7
Wisdom	14	+2	+9
Charisma	18	+4	+11

DEFENSES

		misc
AC	30	+1 vs. area, close, or ranged attacks
Fort	27	+1 vs. area, close, or ranged attacks
Ref	23	+1 vs. area, close, or ranged attacks
Will	25	+1 vs. area, close, or ranged attacks

LIFE and DEATH

HP	Bloodied	Current
119	59	
Healing Surges		15
Surge Value		33
Death Saves		

BASIC ATTACKS

Melee 1																			
	abil		level		prof		feat		magic		misc			damage		crit			
+3 terror longsword	6	+	7	+	3	+	0	+	3	+	0	=	+19	vs.	AC		1d8+11		19+3d8

Melee 2	abil	level	prof	feat	magic	misc	damage	crit
n/a		7						

Range: 15/30	abil	level	prof	feat	magic	misc	damage	crit
n/a		7						

MOVEMENT

Speed	5
Run	7
Teleport	n/a
Flight	5
Other	n/a

RITUALS

name	type	value of components in gp
		Reagents
		Salve
		Herbs
		Incense
		Residium

LANGUAGESCommon
Draconic**INITIATIVE**

Dex & level	misc
+7 = 7 + 0	

WEALTH98 gp
9 sp**SKILLS**

trained skills are italicized

Acrobatics	Dex	3
Arcana	Int	7
Athletics	Str	9
Bluff	Cha	11
<i>Diplomacy</i>	Cha	16
<i>Dungeoneer</i>	Wis	9
<i>Endurance</i>	Con	11
Heal	Wis	9
<i>History</i>	Int	14
Insight	Wis	9
Intimidate	Cha	13
Nature	Wis	9
Perception	Wis	9
<i>Religion</i>	Int	12
Stealth	Dex	3
Streetwise	Cha	11
Thievery	Dex	3
Other		

conditional bonuses

+2 when climbing

ACTION POINTS

points	mark when used this encounter

SAVES and RESISTANCE

Saves

Resist

PASSIVE CHECKS

Insight	19
Perception	19

EQUIPMENT and LOAD

item	#	wt.	location	slot
battleforged plate +3	1	40	body	armor
symbol of power +2	1		neck	
+3 terror longsword	1		sheath	main hand
shield of protection (hvy)	1	2	sheath	arms
backpack	1	2	back	
belt pouch	2	1	belt	
waterskin (full)	1	4	belt	
bedroll	1	5	pack	
journeybread (days)	10	1	pouch	
belt of vigor	1	0	waist	waist
grappling hook	1	4	rope	
pitons	10	5	pack	
hammer	1	2	pack	

item	#	wt.	location	slot
cloak of resistance +3	1	4	neck	neck
silk rope (feet)	50	5	pack	

Load **104**

Normal (Carry) **220**

Heavy Load (Lift) **440**

Max Push/Drag **1100**

RACE FEATURES

- Dragonborn Fury: gain +1 to attack while bloodied
- Draconic Heritage: you have increased healing surge
- Dragon Breath (see powers)

CLASS and PATH FEATURES

- channel divinity (see powers)
- divine challenge (see powers)
- draconic outburst: when you spend an action point to make an attack, each enemy adjacent to you takes 8 fire damage when you resolve the attack
- lay on hands (see powers)
- versatile breath: when attacking with dragon breath, the damage is also acid, cold, lightning, or poison in addition to fire.

FEATS

- Combat Anticipation: you gain +1 bonus to all defenses vs. ranged, area, and close attacks
- Durable: gain two healing surges
- Dragonborn Frenzy: when you are bloodied, gain a +2 bonus to damage rolls.
- Empowered Dragon Breath: you use d10s for the damage roll of your dragon breath
- Enlarged Dragon Breath: when you use dragon breath, you can choose to make it blast 5 instead of blast 3
- Healing Hands: when using lay on hands, the target gains +4 hp
- Mettle: when an area or close attack targets your Fortitude or Will defense misses you and deals damage on a miss, you take no damage from the attack
- Toughness: gain 10 hp
- Weapon Focus (heavy blade): deal +2 damage with all heavy blades

NOTES